

Needs- As many scutari as possible, 4-6 scutum

Command staff attending-for certain

Snorri

Rhianwen

Agamemnon

Cilian

Ashir

9-10 Authorizations, command staff meeting

10-10:15- Warm up 15 minute rez open field battle

Break to talk about how 15 minutes feels like--Ravine battle is a marathon, NOT a sprint, understand the difference.

10:30-11:30 Scenario- Open field battles. Best 2 out of 3. Practice with the Scutari mainly, possibly throw in some scutum to work with.

11:30-12:30 Scenario- Town Battle. This is to teach our soldiers and commanders patience and objective acquisition as opposed to "just git em". We will use scutari with this.

12:30-1:00 Lunch

1:00-2:00 Scenario- Castle battle. We are going to set scutum up in a fixed front and see how long we can defend.

2:00-3:00 Scenario-Bridge battle. We should set this up using scutum and scutari to see how they work together. We are going to set up a wide bridge, since that is all they will give us, and we are going to combine using 4-6 (in reality 8, but this will show us what we need to see) scutum as center with scutari on the sides.

2:30-3:30- and hour (let's see if we can go an entire hour) rez battle, fixed front (bridge??) to remind people what THIS feels like--

4:00-5:00- Commanders meeting, or as soon after court as possible, if there is going to be a court.